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Date: 12/10/2015

Class: SDI

Section: 01

Assignment: Scratch That!

Link: https:[//scratch.mit.edu/projects/90916214/#player](https://scratch.mit.edu/projects/90916214/#player)

After about 2+ hours of becoming familiar with the Scratch interface and laying out my project I feel this design concept could be useful. I don’t really feel I learned much about coding in the two hours I spent on this project since I don’t have enough time to get into the more advanced functions, like those under the operators and control tabs. The section where I made the cloud move over to the cat I feel would be better coded as a loop, but the limited of times I use each functions I don’t think it would be useful to learn that function in the limited amount of time for this project. I’d like to know what other options there are for producing interactive media files similar to this format. This is something I look forward to learning in the future. As I pointed out the recommended reading, Scratch, 1.4: Beginner's Guide by Michael Badger, is available through Safari as well as the 2.0 version, maybe this could recommended to future classes. On a side note, I find it difficult always reading digital media and sometimes just prefer a good old fashion paper book to read from.